

SERVICE RIFLE MATCHES - 18th Battalion Memorial Rifle Club Inc.

Match 1

2+10 App Single Snap Fig 11 10 x 4 sec exp Scoring Rings to count
100m, 200m, 300m 22 rounds required

Match 2

2+10 App Double Snap Fig 11 5 x 8 sec exp Scoring Rings to count
100m, 200m, 300m 22 rounds required Sighters convertible

Match 3

2+10 App Single Snap Fig 12 10 x 4 sec exp Scoring Rings to count
100m, 200m, 300m 22 rounds required

Match 4

2+10 App Double Snap Fig 12 5 x 8 sec exp Scoring Rings to count
100m, 200m, 300m 22 rounds required

Match 5

2+10 App Rapid 4ft target 1 x 50 sec exp 2, 3, 4, 5, V hits
100m, 200m, 300m 22 rounds required Max Score 50.10

Match 6

2+10 App Rapid Fig 12 1 x 50 sec exp Scoring Rings to count
100m, 200m, 300m 22 rounds required

Match 7

2+10 App Rapid Fig 11 1 x 50 sec exp Scoring Rings to count
100m, 200m, 300m 22 rounds required

Match 8

2+10 Rapid (Sighters ntc*) Fig 11 1 x 60 sec exp - 5 / 4 points a hit
2+10 Single Snap (S ntc*) Fig 12 10 x 4 sec exp - 5 / 4 points a hit
100m, 200m 24 rounds required Max Score 100

Match 9 - The "B" Coy Trophy

2+15 App Standard Fullbore target Sighters convertible
300m, 400m, 500m, 600m, 700m, 800m 17 rounds required Max Score 75.15

Match 10 - The .303 Match

2+14 App Standard Fullbore target Sighters convertible
Fullbore Rules Apply 16 rounds required Max score 70.14
300m, 400m, 500m, 600m, 700m, 800m

Match 11 - Visitors Match

2+8 App 4 Foot Target Sighters convertible Max score 40.8
200m Prone 10 rounds required

Match 12 - Club Match

2+15 App 4 Foot Target Sighters convertible Max Score 75.15
200m Prone 17 rounds required

Match 13 - Enfield Mauser - 3 Minute Challenge

2+10 App 4 Foot target Sighters spotted ntc* 125 seconds - 5 round mandatory reload
1 x 5 Rapid 4 Foot target 1 x 35 sec - closed bolt, load on exposure
1 x 5 Single Snap 4 Foot target 5 x 4 sec - reload at end of Rapid
200m, 300m, 500m Prone 22 rounds + 3 charger clips required Max Score 100.20

NB: Sighters count from first target strike

*ntc - not to count

MILITARY - Refer Chapter 16 - Standard Shooting Rules